### Microsoft buying gaming platform for many billions

# A2+/B1 Grammar gap-fill cloze: quantifiers

1. A. several / B. all

2. A. many / B. both	7.	. A. any / B. either	
3. A. enough / B. no	8.	. A. much / B. fewest	
4. A. some / B. a few	9.	. A. many / B. more	
5. A. less / B. many	10	0. A. both / B. much	
The software company Micro	osoft has announced	d plans to buy 1	_
of Activision Blizzard, a com-	pany who own 2	of the most popul	lar
video games like Candy Cru	sh and Call of Duty.	. The Xbox brand will pay almost \$	570
billion for the publisher. Xbox	x Game Studios' hea	ead Phil Spencer commented, "the	
biggest gaming platform on t	the planet is mobile	phones". This is an area in which	
Microsoft don't have 3	experi	rience and want to make an entry.	
But there is 4	worry that with	n the new addition Microsoft could	
refuse access to these popu	lar titles on other de	evices, like Sony PlayStation. Anot	:he
complaint was that by ownin	g so 5	cloud gaming services,	
Microsoft could financially hu	urt its competitors. S	Some authorities believe that this	
might do 6	_ damage to the ga	aming industry. They are exploring	if
there are 7	steps Microsoft w	would be permitted to take.	
However, the firm grabbed M	Minecraft in 2014 for	r 8 less, \$2.5	
_		was repeated later in a blog post b	οy

6. A. every / B. a lot of

Spencer, "We want people to have 9.\_\_\_\_\_ access to games, not less".

Some video games press said that the deal can be trusted, if Activision games are

on 10.\_\_\_\_\_ systems as Microsoft have promised.

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### Answers

1B all

2A many

3A enough

4A some

5B many

6B a lot of

7A any

8A much

9B more

10A both

Full lesson with interactive exercises at:

www.everybitenglish.com/lesson-20220907-b1-microsoft-activision